Introduction to SAS macros http://www2.sas.com/proceedings/sugi29/243-29.pdf

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In this shortened section, we will introduce ourselves to the SAS macro functionality.

We will see three ways that macros can extend the capabilities of SAS

- 1. Use of macro variables to modify SAS code
- 2. Use of macros to make modular SAS code
- 3. Use of macros to make SAS code that does different things depending on data input

What are SAS macros?

- When you submit SAS code for processing, SAS compiles it and executes it.
- If your code includes macro statements, these statements are resolved first, creating vanilla SAS code. Then the SAS code (with macros resolved) is compiled and executed as usual.
- SAS macros are indicated by %
 - Can contain DATA and PROC steps
 - Can also contain macro statements like %IF-%THEN-%ELSE and %DO-%END
 - Can also contain macro variables
- SAS macro variables are indicated by &
 - Like an ordinary data variable except must be character type and doesn't belong to a data set
 - Can be used to store things like
 - variable names
 - numerals
 - ► text strings to be plugged in to your SAS program

Macro variables

- Macro variables defined inside a macro have local scope
- Macro variables defined outside a macro have global scope
- The macro processor won't find macro variables inside single quotes - use double quotes instead
- ► To assign a value to a macro variable, use %LET
 - e.g. %LET macroVariableName = value;

Example: Define the macro variable winner and assign it a value: %LET winner = Lance Armstrong; Now, if we want to use this macro variable, for example in a title statement, we use the & so that the SAS macro processor will identify the macro variable: TITLE "First: &winner"; When the macro processor goes through the SAS program, it will substitute the value of the macro variable, like so: TITLE "First: Lance Armstrong";

Modular code with macros

- If you have a block of code that you use frequently, you can define a macro and place the macro name in your SAS program instead.
- Macro syntax is: %MACRO macro-name; macro-text %MEND macro-name;
- Once you have defined your macro, you can insert it into your SAS program with %macro-name

Modular code with macros

You can add parameters to macros, similar to function calls in programming languages. The parameters become local macro variables within the macro.

```
%MACRO macro-name (parameter-1=, parameter-2=,
```

```
... parameter-n=);
```

```
macro-text
```

```
%MEND macro-name;
```

You can then (optionally) supply values to the parameters when you insert the macro.

```
%macro-name (parameter-1=value-1, parameter-2=);
```

Conditional logic

 You can use conditional logic for flow control of macros %IF condition %THEN action;
 %ELSE %IF condition %THEN action;
 %ELSE action;

```
%IF condition %THEN %DO;
action;
%END;
```

This makes macros much more flexible, and able to generate different SAS code depending on input conditions

Data-driven programs

- CALL SYMPUT is a macro routine that allows a macro program to peek at the data
 - It takes a value from a DATA step and assigns it to a macro variable
 - You can't use CALL SYMPUT to generate a macro variable and use that variable in the same data step
 - The data step must execute in order to get the value. CALL SYMPUT then passes the created macro variable back to the macro processor.

```
Syntax:
```

```
CALL SYMPUT("macro-variable", value);
```

```
IF Place = 1 THEN CALL SYMPUT("WinningTime",
Time);
```

When Place is equal to 1, the macro variable &WinningTime will be assigned the value Time

Seeing what SAS sees

Debugging macros can be difficult.

- You can insert print statements to try to figure out where bugs live
- You can use the MPRINT option OPTIONS MPRINT;
 - This will print out the resolved macro statements so that you can see what the SAS program ends up looking like before compiling and execution.
 - The SAS program output will go to the log.
- Another suggestion is to create a vanilla version of the SAS program and ensure that it works as intended before modifying it into a macro.
- Make incremental changes and test at each change.